

Arab Academy for Science and Technology and Maritime Transport
Multimedia and Computer Graphics Curriculum
Course Syllabus

Course Code: GM416	Course Title: Video Editing	Classification: E	Coordinator: Prof. Ossama M. Badawy Lecturer: Prof. Ossama M. Badawy	Credit Hours: 3
Pre-requisites: GM311 Introduction to Multimedia	Co-requisites: None	Schedule: Lecture: 2 hours Tutorial-Lab: 2 hours		
Office Hours: (Room 409) TH: 08:30 -10:30 AM.				
Course Description: This course provides a solid technical foundation in video post-production for students. It concentrates on the issues of shot succession, timing, action, and sound/image relations as an aid to general postproduction skills and revisualization of computer animation. The course covers the essential elements of linear and non-linear systems, as well as general ecology of production and post-production in a rapidly changing field.				
Textbook: <ul style="list-style-type: none">• Ken Dancyger, The Technique of Film and Video Editing: History, Theory, and Practice, Focal Press, 6 th Edition, 2018.				
References: <ul style="list-style-type: none">• Roy Thompson, Christopher J. Bowen, Grammar of the Edit, Third Edition, Focal Press, 2013.• Gael Chandler, Film Editing: Great Cuts Every Filmmaker and Movie Lover Must Know, 2009.• Richard Harrington, Creating DSLR Video: From Snapshots to Great Shots, Peachpit Press, 2012.				

Course Objective/Course Learning Outcome:	Contribution to Program Student Outcomes:
1. Understand how to shoot, capture, edit, and output short video projects, organizing footage and modifying it into a coherent sequence.	(SO-1) Analyze a video sequence to synchronize it to a musical soundtrack or dialog.
2. Set up short video projects and shoot them using a variety of appropriate camera angles, shots, and framing.	
3. Apply techniques for establishing or breaking continuity in a video sequence.	(SO-2) Apply a variety of techniques for expanding or compressing the perception of time in a video sequence. →Create title sequences to a digital video and animate the sequences using key frames.
4. Develop a basic proficiency with the tools and techniques available in standard digital video editing programs.	(SO-6) →Evaluate basic production checks and output video in common formats including DVD and the Web. →Apply basic techniques for mixing a soundtrack incorporating the human voice, ambient noise, etc.
Course Outline: Week 01 Introduction to Video Editing Week 02 Video Editing Principles Week 03 Video Pre-Production. Week 04 Shooting and Video Production 1 Week 05 Shooting and Video Production 2. Week 06 Video Post-Production 1 Week 07 7th Week Exam Week 08 Video Post-Production 2	Week 09 Video Post-Production 3. Week 10 Video Post-Production 4. Week 11 Video Post-Production 5. Week 12 Video Post-Production 6. Week 13 12th W Exam, Video Post-Production 7 Week 14 Video Editing Ethics. Week 15 Project Presentations Week 16 Final Examination

Grade Distribution:**7th Week Assessment (30%):**

Exam (15%) + Homework Assignments 5% + Video editing Assignments 10%

12th Week Assessment (20%):

Project (20%)

Year Work (10%):

Project Presentation and Discussion (10%)

Final Exam (40%)**Policies:****Attendance:**

AASTMT Education and Study Regulations (available at aast.edu)

Academic Honesty:

AASTMT Education and Study Regulations (available at aast.edu)

Late Submission:

Late submissions are graded out of 75% (1 week late), 50% (2 weeks late), 25% (3 weeks late), 0% (more than 3 weeks late)